

<http://www.pocket-lint.com/news/29217/wii-baby-me-game-doll>

Nintendo Wii "Baby and Me" game comes complete with doll-mote

"Bring your baby to life with your Wii remote"

by Amy-Mae Elliott published on 2 November 2009

The Wiimote has been strapped to some unusual items in the name of wacky gameplay but this latest concept takes the Wii weirdness to a new level. The new "Baby and Me" game comes complete with a doll that - once hooked up with the Wiimote - becomes an interactive baby doll toy for little girls - or boys. The game encompasses ten activities such as feed the baby or teaching it to walk and is aimed at those 3 -years-old and up.

The doll will appear to be giggling, gurgling or crying through the Wii remote speaker and there's even Balance Board support to rock the baby to sleep.

Presumably unlike iPhone games in recent memory, shaking the baby will not be a suggested activity.

